POINT SHEET

Name:		Rival:	
Pokémon game:		_ Starter:	
First battle: Littleroot to	vn, after getting	starter	
Treecko	Mudkip	Torchic	
Win (+20 points)		Loss	
Second battle:			
Starter:		Pokémon:	
Level:		Level:	
Moves:		Moves:	
			
Win (+30 points)		Loss	
Number of Pokémon stil	conscious (+10) per Pokémon):	
Hours played:		Penalties:	
Total points: /50			
Third Battle: Granite Cav	e		
Starter:		Pokémon:	
Level:		Level:	
Moves:		Moves:	

Pokémon:	
Level:	
Moves:	
14" (140 - 141)	
Win (+40 points)	Loss
Number of Pokémon conscious (+10 per Po	
Hours played:	Penalties:
Total	
points: /70	
<i>[170</i>	
Fourth Battle: Mauville City	
Starter	Pokémon:
:	Level:
Level:	Moves:
Moves:	
Pokémon:	
Level:	
Moves:	
Win (+40 points)	Loss
Number of Pokémon conscious (+10 per Po	okémon):
Hours played:	Penalties:
Total	
points:	
/70	
Fifth Battle: Lavaridge town	
Starter	Pokémon:
	Level:
: Level:	Moves:
Moves:	

Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
WOVE3.	WOVC3
Win (+50 points)	Loss
Number of Pokémon conscious (+	10 per Pokémon):
Hours played:	Penalties:
Total points: /90	
Sixth Battle (Doubles): Petalburg o	aym
Starter	Pokémon:
	Level:
 Level:	Moves:
Moves:	
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Win (+50 points)	Loss
Number of Pokémon conscious (+	·10 per Pokémon):
Hours played:	Penalties:
Total points: /90	
Seventh Battle: Forretree city	
Starter:	Pokémon:
Level:	Level:
Moves:	Moves:

Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	
Level:	
Moves:	
Win (+60 points)	Loss
Number of Pokémon conscious (+10 per Po	okémon):
Hours played:	Penalties:
Total	
points:	
/110	
Eighth Battle: Lillicove city	
Starter:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	
Level:	
Moves:	
Win (+60 points)	Loss
Number of Pokémon conscious (+10 per Po	okémon):
Hours played:	Penalties:
Total	
points:	
/110	

Ninth Battle: Mossdeep city	
Starter:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Win (+70 points)	Loss
Number of Pokémon consciou	s (+10 per Pokémon):
Hours played:	Penalties:
Total	
points:	
/130	
Tenth Battle: Sootopolis city	
Starter:	Cover legendary:
Level:	Level:
Moves:	Moves:
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:

Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Win (+80 points)	Loss
Number of Pokémon conscious (+10 per Po	
Hours played:	Penalties:
Total	- Chartes
points:	
/140	
Eleventh Battle: Evergrande city	
Starter:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
Pokémon:	Pokémon:
Level:	Level:
Moves:	Moves:
14" (+ 00 - + + + + + + + + + + + + + + + + +	
Win (+90 points)	Loss
Number of Pokémon conscious (+10 per Po	
Hours played:	Penalties:
Total	
points:	
/150	
Twelfth Battle: Littleroot town	

Starter:	Pokémon:	
Level:	Level:	
Moves:	Moves:	
Pokémon:	Pokémon:	
Level:	Level:	
Moves:	Moves:	
Pokémon:	Pokémon:	
Level:	Level:	
Moves:	Moves:	
		
		
Win (+100 points)	Loss	
Number of Pokémon conscious (+10 per Pokémon):	
Hours played:	Penalties:	
Total		
points:		
/160		

TOTAL BATTLE POINTS: _____